

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	9-20	2	Natural or BAL not NT range (may include 5♦332)	1♦ Relay [1] [2] (no 5M or <7 HCP); 1M 5+M, 7+HCP; 2♦/♥ TRF weak/strong; 2♠ any 4441; 2NT clubs
1♦	9-20	4	Usually 5+ unbalanced	2♦ 8+, 3♦ weak
1♥	9-20	5	4 possible in 4 th	1♠ Relay; 1NT 5+♠; 2m FG; 2NT raise [3]
1♠	9-20	5	4 possible in 4 th	1NT Relay; 2L FG; 2NT raise [3]
1NT	14-16	Bal	5 Major OK, off shape rare	2♣ 4+♠; 2♦ 4+♥; 2♥/♠ INV, 2N=puppet; 3♣/♦=INV; 3M = ♣/♦ linked FG
2♣	FG	ART	Sound	2♦ semi +ve; 2♥ bad –ve; 2N=♥+ve
2♦	ART	Multi	See front of card: wider range (strength and distribution) when NV 3 rd , sound 2 nd and vul.	2M P/C 2N ENQ, 4♣ ENQ, TRF resp
2♥	5-9	5(4)		Majors NAT NF; 2N ENQ
2♠	5-9	5		2N ENQ, clubs = P/C
2NT	20-22	BAL	5M OK, off shape OK	3♣ 5M Stayman; 3♦/♥ TRF;
3♣/♦	PRE	5+		Natural F1
3♥/♠	PRE	6+		Natural F1
4♣/♦	NAT	7		
4♥/♠	PRE	6		

SPECIAL USES OF DOUBLES:

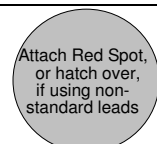
When we bid two suits and fourth hand bids without a jump, X is a 3 card raise
Until we have a level and a suit agreed, doubles are for take-out unless partner pre-empts
When we have a fit and are outbid in a live auction, double is a shortness game try
Doubles of intervention of 1NT are take-out *except* 2♣ which shows 4+ spades ('system on')

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB Gerber	30-41-2-2+Q 30-41-2-2+Q	DOPI, DOPE at 6 level

Other Conventions:

Woolf: 3♣ over opener's jump rebid of 2N is a puppet, others are forcing
2N in major suit auctions (we open or overcall) is four card raise, 3-level cue is 3-card raise
Fit jumps in competition – no splinters except in opponent's suit
Transfers over interference to our 1NT, same system after jump overcall of 1♣

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Standard	Strong 1♣	X=♣+♦; 1♦=♦+♥; 1♥=♥+♠; 1♠=♠+♣; 1N=♦+♠; 2L=TRF
Jump	Weak	Weak 1NT	2♣ = majors
Cue Bid	m = MM; M=Other M+m	Strong 1NT	As above
1 NT	Direct 15-18	Protective 11-16	Weak 2
	Responses As open	2♣ ENQ	Weak 3
2NT	Direct UNT	Protective 19-21	4 bids
	Responses	MULTI	X=13-15 or 19+
ACTION AFTER OPPONENTS INTERVENE WITH			
Overcalls 1♦: 1♥/♠ 2L	Double Relay - 'System on' [2] Negative Negative	Bids 'System on' [2] Natural F1, fit jumps, 2N Fit over M Natural F1, fit-jumps, 2N Fit over M	
Jump Overcall	Negative, TRF after 1♣ opening	Bids NAT F1	
Double	Redouble	New suit	Jump in new suit
	Values	1NT+ TRF	Fit Jumps
		Jump raise	2NT
		Pre-emptive	Sound raise

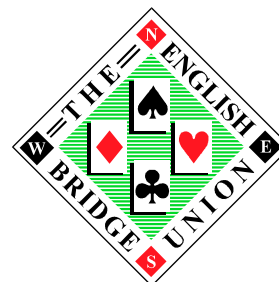
OPENING LEADS	v suit contracts	4 th Highest- 2 nd from poor suits	10/9 zero or two higher
	AK K109 109x Hxx	AKx QJ10 987x Hxx	KQ10 QJx 10xxx xx
			KQx J10x Hxxx xx
Other leads: Lower honour for unblock – attitude leads in supported suits	v NT contracts	4 th but lowest from 6, 8 etc.	10/9 zero or two higher
	AKx(x) K109 10xxx Hxxx	AJ10x QJ10 109x Hxxx	KQ10 QJx 987x xx
(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)			

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Low encouraging (upside down attitude)
On Declarer's lead	High-Low is odd remainder count (upside down count)
When Discarding	Even encourages (Parity) subsequent upside down count as above
Exceptions to above	Standard suit preference (inc. trumps)

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

- [1] 1♣ 1♦ Relay, either no 5 card major or any 3-6 HCP without club support
- Opener rebids
- 1♥ Natural (not necessarily with ♣) or minimum balanced no major or minimum single suited; with a weak hand responder may continue with 2♣ (pass or puppet), bid naturally or relay with 1♠, when:
- 1N Min bal no major
 - 2♣ Min ♣ single suiter
 - 2♦ Min balanced 4♥, not 4♠
 - 2♥ 4♥ and longer ♣, minimum
 - 2♠ 4♥ and longer ♣, max – may be 5-5 or 6-4
- 1♠ Natural, either balanced – may have 4♥ – or ♠+♣, responder bids naturally (with 2♣ being a transfer to diamonds) or relay with 2♦, when
- 2♦ Balanced, 4♠ without 4♥
 - 2♥ Balanced, 4♠ and 4♥
 - 2♠ Minimum 4♠+5♣
 - 2N Maximum 4♠+5+♣
 - 3♣ 6+♣+4♠
- [2] After 1♣ (1♦) X Relay, no 5 card major or <7 HCP (rare)
1♥ etc. Natural, including weak jumps
- After 1♣ (X) XX 5-9 4+Clubs
1♦ Relay as above
1NT Both minors at least 54, 6-9
2♦/♥/♠ Weak, natural
- After 1♣ (Jump) 2M Natural, NF
2N/3L Transfer but 'around' overcaller's suit (strength separation)
3♠ Three suited, short in overcaller's suit
- Pass back to opener's 2NT = Natural, X = T.O maybe balanced
- [3] 1♥/♠ 2NT FG 4+ support, no shortage, opener rebids
- 3♣ minimum, 3♦ asks again, shortage responses as below, 4♣/♦ control, 4M no interest
- 3♦ non-min, no shortage, thereafter control bids
- 3♥ Club splinter (over hearts) or heart shortage
- 3♠ Club splinter (over spades) or spade shortage
- 3NT diamond shortage
- 4♣/♦/(♥) 5-5, minimum
- 4major 6 goodish trumps, min



Name: **Chris Chambers**

Partner: **Peter Sutcliffe**

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GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 5 Card Majors, two over one game force
1♣ is natural or balanced [2+♣]

Style of leads:- 2nd & 4th, 9 or 10 shows zero or two higher
signals:- Upside-down count and attitude
discards:- Even encourages
Odd discourages (hi-lo reverses)

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

2♦ = Multi: weak ♥ or ♠ 5-9 or balanced 22-23 or any 4441 20+

2♥ = Weak both majors, either longer, possibly 4-4, 5-9 HCP

2♠ = 5 spades and 4(+) minor, 5-9 HCP

Unusual responses to one no-trump (opening and overcalls)

Over 1♥/♠, 1♠/NT is a relay (may include support), 1♥ - 1NT = 5+♠

1♦ over 1♣ is a relay – either no 5 card major or diamonds or weak

STRENGTH OF 1NT OPENERS: 14-16

2♣ RESPONSE TO 1NT OPENER IS: 4+♠ - may have longer ♥

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.