

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	9-20	2	Natural or BAL outside NT range (all ranges may include 5♦332)	1♦ Relay [1] (no 5M or <7 HCP); 1M 5+M, 7+HCP; 2♦/♥ TRF 4-7; 2♠ FG any 4441; 2NT clubs 2-5 or FG
1♦	9-20	4	Usually 5+ unbalanced	1♥ Relay; 1NT 5+♥; 2♥+ART [3]
1♥	9-20	5	4 poss. in 3/4 <sup>th</sup>	1♠ Relay; 1NT 5+♠; 2m F3m; 2♠+ART [3]
1♠	9-20	5	4 poss. in 3/4 <sup>th</sup>	1NT Relay; 2L F3L; 2N+ ART [3]
1NT	10-12 14-16	1,2 NV Else	5 Major rare, off shape OK	2♣ 4+♠; 2♦ 4+♥; 2♥ INV, 2♠=♣; 2N=♦; 3♣/♦=♣+♦ NF/FG; 3♥/♠ SPL 3OM 5-4 minors
2♣	FG	ART	Sound	2♦ semi +ve; 2♥ bad –ve; 2N=♥+ve
2♦	3-11	ART	Weak major	2M NF; 2N Enq; 4♣ "You TRF"; 4♦="Bid 4♥"; 3/4♥/♠ pass/correct
2♥	5-11	4	Majors (4+4+)	2♠ NAT NF; 2N Enq/TRF; 3♣ TRF
2♠	5-11	5	5♠ and 4+minor	2N "bid other minor", 3♣ pass/correct
2NT	20-22	BAL	5major, 6minor OK Off shape OK	3♣ 5M Stayman; 3♦/♥ TRF; 3♠ minors; 4♣ Gerber; 4♦/♥ long ♥/♠
3♣/♦	PRE	6	Standard	Natural F1
3♥/♠	PRE	6	Standard	Natural F1
4♣/♦	Sound	7♥/♠	♥/♠ 8-9 tricks	4♦/♥ Slam try
4♥/♠	PRE	6	Standard	

## DEFENSIVE BIDS

OVER-CALLS	Meaning		OPPONENTS OPEN	Defensive Methods
Simple	Standard		Strong 1 ♣	X=♣+♦; 1♦=♦+♥; 1♥=♥+♠; 1♠=♠+♣; 1N=♦+♠; 2L=Natural
Jump	Weak		Weak 1NT	TRF - maybe 4 cards ♣ canape
Cue Bid	m = MM; M=Other M+m		Strong 1NT	As above
1 NT	Direct 15-18	Protective 11-16	Weak 2	X Take out
	Responses As open	2♣ ENQ	Weak 3	X Take out
2NT	Direct UNT	Protective 19-21	4 bids	X Take out
	Responses		MULTI	X=13-15 or 19+

## ACTION AFTER OPPONENTS INTERVENE WITH

Overcalls 1♦: Other non-jump	Double Relay - 'System on' [2] Negative	Bids 'System on' [2] Natural F1, fit-jumps, after 1♣ [2]
Jump Overcall	Negative	Bids NAT F1 but TRF after 1♣
Double 1♣ [2]	Redouble Values	New suit 1NT+ TRF
		Jump in new suit Fit Jumps
		Jump raise Pre-emptive
		2NT Sound raise

## SPECIAL USES OF DOUBLES:

Support doubles (3-card raise) when partner's major suit response to a one-level opening is overcalled  
Until we have a level and a suit agreed, doubles are for take-out unless partner pre-empt  
When we have a fit and are overbid in a live auction, double is a shortness game try  
Doubles of intervention of 1NT are take-out *except* 2♣ which shows 4+ spades ('system on')

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB Gerber Non-Serious Slam Try	14-30-2-2+Q 14-30-2-2+Q We have fit agreed at 3 level and are forced to game: cheapest call above our suit is minimum	DOPI, DOPE at 6 level

Other Conventions:

Drury: 2♣ by passed hand is a constructive 3-card raise, 2♦ a constructive 4-card raise  
Woolf: 3♣ over opener's jump rebid of 2N is a puppet, others are forcing  
2N in major suit auctions (we open or overcall) is four card raise, three level or better  
Fit jumps in competition – no splinters except in opponent's suit (first action only)  
Short suits tries via cheapest bid after major is raised to two in non-competitive eight card fit

OPENING LEADS	v suit contracts	Lowest/Even - Higher/Odd		10/9 zero or two higher	
<div>Attach Red Spot, or hatch over, if using non-standard leads</div>	<u>AK</u>	<u>AK</u> x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	K10 <u>9</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	10 <u>xx</u>
	<u>10</u> 9x	<u>9</u> 87x	10x <u>xx</u>	H <u>xxx</u>	H <u>xxxx</u> <u>x</u>
	H <u>xx</u>	H <u>x</u>	<u>x</u>	<u>xx</u>	<u>xxx</u> <u>x</u>
Other leads:	v NT contracts	4 <sup>th</sup> but lowest from 6, 8 etc.		10/9 zero or two higher	
Lower honour for unblock – attitude leads in supported suits – top of xx during play	<u>AK</u> x(x)	<u>AJ</u> 10x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	K10 <u>9</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	10 <u>xx</u>
	<u>10</u> xx <u>x</u>	<u>10</u> 9x	<u>9</u> 87x	H <u>xx</u>	H <u>xxxx</u> <u>x</u>
	H <u>xxx</u>	H <u>xx</u>	<u>x</u> x	<u>xx</u>	<u>xxx</u> <u>x</u>
(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)					

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CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Low encouraging (upside down count)
On Declarer's lead	High-Low is odd remainder count (standard suit-preference)
When Discarding	Even encourages (subsequent upside down count, standard suit-pref.)
Exceptions to above	Standard suit preference [inc. trumps], Smith Peters,

## SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

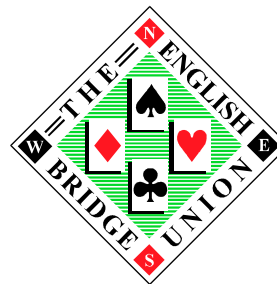
- [1] 1♣ 1♦ Relay, either no 5 card major or 3-6 HCP any. Opener rebids:  
 1♥ Denies four spades; either minimum balanced or clubs (with or without hearts).  
 Responder continues (semi-) naturally, but 2♣ is ART weak (opener passes with long clubs else bids 2♦) and 1♠ is a relay:  
 1N Min bal no major  
 2♣ Min ♣ single suiter  
 2♦ Min balanced 4♥, not 4♠  
 2♥ 4♥ and longer ♣
- 1♠ Natural, either balanced (may have 4♥) or ♠+♣, responder bids naturally (2♣ is a puppet to 2♦ to play there or 2♥ or FG with ♦) or relays with 2♦:  
 2♥ Natural, usually balanced, 4♠ and 4♥ - may be 4=4=1=4 minimum  
 2♠ 4♠+5♣  
 2N Balanced (4♠ already shown, denying 4♥)  
 3♣ 6+♣+4♠  
 3♦... Natural (4=0=4=5 etc.)
- 1NT 17-19 continuations as after 1NT opening with small differences when responder 'shows' 5M in what would be a game forcing sequence
- [2] 1♣ (1♦) X Relay, no 5 card major (rarely with 5+major and <7 HCP)  
 1♥/♠ Natural,  
 2♦ Both majors weak+  
 2♥/♠ Weak, natural
- 1♣ (X) XX 5-9 4+Clubs  
 1♦ Relay as above  
 1NT Both minors at least 5-4, 6-9  
 2♦/♥/♠ Weak, natural
- 1♣ (Jump) 2M Natural, NF  
 2N/3L Transfer  
 3♠ Three suited, short in overcaller's suit  
 Pass To opener's 2NT = Natural, X = T.O maybe balanced
- [3] 1♦/♥/♠ 2♥/♠/NT..All bids are offset (almost), i.e. 2N over 1♥ is the same as 3♣ over 1♠.

Example after opening of 1♥

- 1♥ 2♠ Strong relay 16+, responses as 1♥ – 1♠ [except 3♠ weak bal]  
 2N Limit raise or better  
 3♣ 13-15 3 card raise  
 3♦ Splinter, four trumps, any strength  
 3♥ Semi-pre-emptive  
 3♠ Spade void  
 3NT Distributional raise to 4♥ better than 4♥ – 3N *always means this*  
 4♣/♦ ♣/♦ void  
 4♥ Poor game raise

After 1♥ - 2N, opener describes (by steps, same after 1♠ - 3♣)

- 3♣ Minimum with shortage  
 3♦ Game force  
 3♥ Bad opener  
 3♠ Solid raise to game  
 3NT Key card ask (4♣ after 1♠ - 3♣)  
 4♣/♦ 5-5 modest extras  
 4♥ Poor cards for slam



Name: **Chris Chambers** .....

Partner: **Jim Gobert** .....

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## GENERAL DESCRIPTION OF SYSTEM

- Bidding Methods:- 5 Card majors, 1♣ is natural or balanced [2+♣]  
 Unusual two bids
- Style of leads:- No-trump: lowest from honour-3<sup>rd</sup>, -4<sup>th</sup> & -6<sup>th</sup>  
 Suit: lowest from even, *inc. low from doubletons*
- signals:- Upside-down count and attitude, Smith
- discards:- Even encourages, odd discourages

## ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

- 2♦: 3-11, heart or spade suit; usually six but five cards OK NV  
 2♥: 5-11, both majors; 5♥-4+♠ but may be 4-4/4-5 NV  
 2♠: 5-11, 5♠ and 5+ minor, may be 5-4 in 3<sup>rd</sup>
- 1♣ – 1♦ is a relay; 1♥/♠ = 5+ cards, 7+ HCP; 1NT = 9-11 balanced
- 1♠ – 1NT is forcing (by un-passed hand)
- 1♥ – 1♠ is forcing NT style (relay); 1NT = 5+♠
- 1♦ – 1♥ is forcing NT style (relay); 1NT = 5+♥; 1♠ = 5+♠
- Unusual responses to 1NT opener (and overcall)
- Passed hand 2♣/♦ responses to 1♥/♠ are raises (3/4 cards resp.)

STRENGTH OF 1NT OPENERS: **Variable** 10-12 NV 1,2 *else* 14-16

2♣ RESPONSE TO 1NT OPENER IS: 4+♠ - may have longer ♥

Both players of a partnership must have identically completed convention cards.  
 Cards must be exchanged with opponents for each round.  
 EBU 20A

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