# Defensive Carding Questions

Please answer the questions below with your partner and after you have both answered them please discuss your answers with your partner.

1. Against suit contracts with a doubleton and NOT able to overruff dummy if partner leads the card that shows AK in your methods do you signal a doubleton or not? Does it depend if you want a switch?
2. Having supported partner with xxx or xxxx and partner leads the king, what card do you play in each case? Does it matter if you wanted a switch?
3. Partner leads the king against a suit contract (asking for count) but there is a singleton in dummy. Is your card count, encouraging/discouraging, suit preference or what?
4. Defending a NT contract if dummy wins trick-1 with a stiff ace or king, do your signals change?
5. If you have a known very long suit do your signals change? For example, are very high and very low cards suit preference for the highest/lowest suits and intermediate cards encouraging? Or are your signals unchanged?
6. When discarding do you and partner signal a lot to each other?
   1. If so how and when
   2. Does the defender with fewer problems tend to give count or attitude to help partner?
7. Does your partnership tend to false card frequently, rarely or never? Is it only in very specific situations?
8. Trump peters - are they used regularly or only to alert partner to a ruff?
9. When following suit with two or more small trumps does the order of following suit have any other possible meaning (e.g. suit preference).
10. If your first signal in a suit was attitude are later signals original count or current count?
    1. Same question if you needed to play a high card on the first occasion the suit was led.
11. If you cannot possibly hold strength in a particular suit (e.g. dummy has AKQJ) is your first discard in it count or suit preference?
12. When following to dummy's winners in a suit does your order of play of small cards have any suit preference overtones?
13. You lead your partnership card from K108642 against a NT contract. If you decide to discard from this suit later what card would you throw if you were to make (a) one discard (b) two discards?